

28220 - Ancient and medieval art in Spain

Syllabus Information

Academic year: 2023/24

Subject: 28220 - Ancient and medieval art in Spain

Faculty / School: 103 - Facultad de Filosofía y Letras

Degree: 420 - Degree in History of Art
619 - Degree in History of Art

ECTS: 9.0

Year: 4

Semester: First semester

Subject type: Compulsory

Module:

1. General information

The subject Ancient and Medieval Art in the Iberian Peninsula aims to provide students with the fundamental basis for the study and analysis of the artistic manifestations, characteristics, authors, works and evolution of forms, functions and meanings of the art developed in the Iberian Peninsula during the Ancient and Medieval Ages, analysing the artistic production in the historical-cultural context in which they emerged.

These approaches and objectives are aligned with the Sustainable Development Goals (SDGs) of the 2030 Agenda of United Nations (<https://www.un.org/sustainabledevelopment/es/>), in such a way that the acquisition of the learning results of the subject provides training and competence to contribute to some extent to their achievement.

Specifically, the content, the way of working and the orientation of this subject are aligned with different objectives of Goal 4: Quality education, Goal 5: Gender equality, Goal 10: Reducing inequalities, the Goal 16: Peace, justice and strong institutions, Goal 17: Alliances to achieve objectives.

2. Learning results

In order to pass this subject, the students shall demonstrate they has acquired the following results:

- Is capable of analysing, abstracting and synthesizing the knowledge acquired regarding the artistic manifestations existing in the Iberian Peninsula from Antiquity until the transition between the 15th and 16th centuries (referred to CG01)
- Is able to understand the fundamental knowledge of the art developed in the Iberian Peninsula during the ancient and medieval ages (referred to CG05)
- Is able to demonstrate a basic knowledge of the keys and different artistic languages, of their specific terminology, as well as of the most important techniques and artistic creation processes used in the Iberian Peninsula during the ancient and medieval ages, i.e. from Antiquity to the transition between the 15th and 16th centuries (referred to CE03).
- Is able to demonstrate a critical knowledge of the History of Ancient and Medieval Art, that is, of its sources, characteristics, functions and meanings and of its main lines and causes of evolution in the framework of the Iberian Peninsula (referred to CE04)
- Is able to demonstrate a well-founded knowledge of the main styles, movements and tendencies, artists and works of art developed in the Iberian Peninsula from Antiquity to the transition between the 15th and 16th centuries (referred to CE05)
- Is able to observe, analyse, describe and comment on a work of art existing in the Iberian Peninsula of the ancient and medieval ages, whatever its nature applying the different methodologies of interpretation of the artistic work (referring to CE06).
- Is capable of cataloguing a work of art of this period developed in the Iberian Peninsula, within the cultural scope, historical period, movement or tendency to which it belongs and, if applicable, in the global production of its author, with its antecedents and repercussions (referred to CE07)
- Is able to interpret a work of art developed in the Iberian Peninsula during the ancient and medieval ages, by means of the consideration of its aesthetic values, the reflection on its form, function and meaning, and the study of its relationship with the context in which it was created (referred to CE08)
- Is able to perform introductory work for this subject: oral presentations on topics related to the discipline, search and compilation of information, works of synthesis from the bibliographical consultation and exercises of analysis and interpretation of sources and cataloguing of artistic works, using, where necessary, ICT and other modern languages (referred to CE13)

3. Syllabus

- 1.- Introduction
- 2.- The art of the Iberian Peninsula in the pre-Roman period
- 3.- The art of Roman Hispania
- 4.- Early Christian art in the Iberian Peninsula
- 5.- Art in the Iberian Peninsula under Visigothic rule
- 6.- The art of the Asturian Monarchy
- 7.- Art of Repopulation or of the tenth century
- 8.- Romanesque art in the Iberian Peninsula
- 9.- Gothic Art in the Iberian Peninsula

4. Academic activities

The program offered to the student to help them achieve the expected results includes the following activities:

- 1) **Theoretical classes:** oral presentations by the teaching staff of the theoretical contents of the subject in the classroom (lectures)
- 2) **Practical classes:** Analysis, commentary and interpretation of works of architecture, sculpture and painting. Commentary and analysis of sources and texts.
- 3) **Study and personal work.**
- 4) **Tutorials.**
- 5) **Assessment tests.**

5. Assessment system

First call

Global assessment (to be carried out on the date set in the academic calendar), which constitutes 100 % of the final grade, with the following assessment activities:

- **Practice report (20%):** 20 images or sets of images that will have to be identified and catalogued indicating the title of the work, author, chronology, technique and location. Duration: 20 minutes.
- **Individual work (20%):** Written essay on one or more texts provided by the teacher during the term and that will be worked on under their supervision. Duration: between 15-30 minutes.
- **Exam (60%):** This written test consists of two parts: a) Development of a topic related to the subject (30% of the grade); b) Identification, cataloguing and commentary of three images or sets of related images (30% of the grade). Duration: between 60-105 minutes.

The assessment criteria are: degree of knowledge of the subject; organization and reasoning in the explanation, capacity for analysis and synthesis; adequate use of artistic terminology; presentation and formal correctness

Second call

Global assessment (100%) identical to the first call.